

## Reading Questions 9

page 117: example 11

1. If  $T$  is a linear transformation from  $\mathbb{R}^n$  to  $\mathbb{R}^m$  then the kernel of  $T$  is the set of vectors in  $\mathbb{R}^n$  which get mapped to the zero vector in  $\mathbb{R}^m$ .  $\tau$
2. The kernel of a linear transformation can be found by solving the linear system  $A\vec{x} = \vec{0}$ .  $F \quad A\vec{x} = \vec{0}$
3. What is the kernel of  $I_3$ ?  $\vec{0}$

### Section 3.1 The image and kernel of a linear transformation (Part 1)

#### The Image

**P 1.** Fill in the blank.

1. The \_\_\_\_\_ of a function  $f : X \rightarrow Y$  is the set of values the function takes in its target space.
2. If  $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_m$  are in  $\mathbb{R}^n$ . Then the set

$$\{c_1\vec{v}_1 + c_2\vec{v}_2 + \dots + c_m\vec{v}_m : c_1, \dots, c_m \in \mathbb{R}\}$$

is called \_\_\_\_\_.

**P 2.** Write the image of the linear transformation  $\begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix}$ .

#### The Kernel

**P 3.** Find the vectors that span the image of  $\begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 2 & 3 & 4 \end{bmatrix}$ .

**P 4.** Write down the definition of the kernel of a linear transformation.

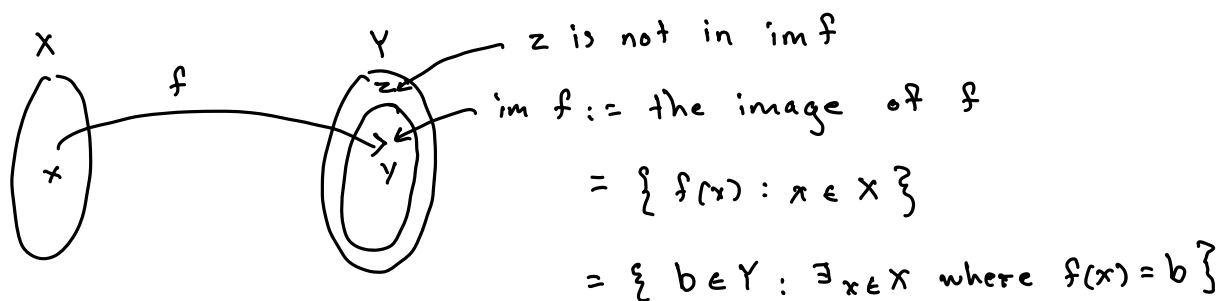
**P 5.** Find a linear transformation  $T : \mathbb{R}^3 \rightarrow \mathbb{R}^3$  whose image is the line spanned by the vector  $\begin{bmatrix} -1 \\ 1 \\ 2 \end{bmatrix}$ .

**P 6.** Find the vectors that span the kernel of  $\begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$ .

**P 7.** Assume  $A$  is a  $n \times m$  matrix. If  $\text{rank}(A) = m$  what is the kernel of  $A$ ?

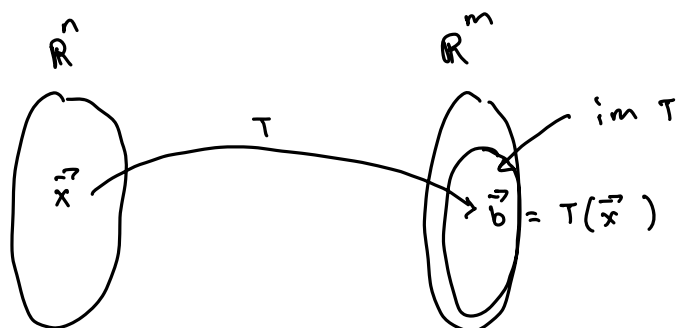
**P 8.** Find a linear transformation  $T : \mathbb{R}^3 \rightarrow \mathbb{R}^3$  whose kernel is the line spanned by the vector  $\begin{bmatrix} -1 \\ 1 \\ 2 \end{bmatrix}$ .

3.1



$$T(\vec{x}) = A\vec{x} = \vec{b} \quad x \in \mathbb{R}^n \quad \vec{b} \in \mathbb{R}^m$$

$$T : \mathbb{R}^n \rightarrow \mathbb{R}^m$$



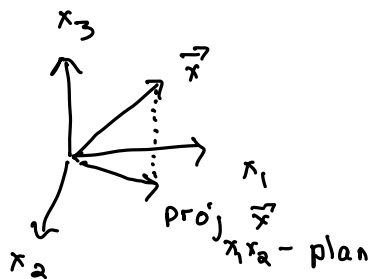
Def: The image of a transformation  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is the set of vectors in its target space that get mapped to.

$$\text{im}(T) = \{ T(\vec{x}) : x \in \mathbb{R}^n \} = \{ \vec{y} \in \mathbb{R}^m : \exists x \in \mathbb{R} \text{ where } T(\vec{x}) = \vec{y} \}$$

Ex: If  $T : \mathbb{R}^n \rightarrow \mathbb{R}^n$  is invertible, then  $\text{im } T = \mathbb{R}^n$  since for all  $\vec{b} \in \mathbb{R}^n$  there exists  $\vec{x} \in \mathbb{R}^n$  such that  $T(\vec{x}) = \vec{b}$ ,  
 $A\vec{x} = \vec{b}$

Ex: Let  $T : \mathbb{R}^3 \rightarrow \mathbb{R}^3$  be LT that projects a vector  $\vec{x}$  onto the  $x_1, x_2$ -plane. Find  $\text{im } T$ .

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$



If  $\vec{v}$  is in  $x_1, x_2$ -plane then  $T(\vec{v}) = \vec{v}$ . Hence  $x_1, x_2$ -plane is in the  $\text{im } T$ . All vectors get mapped to the  $x_1, x_2$ -plane which implies  $\text{im } T = x_1, x_2$ -plane.

Ex: Let  $A = \begin{bmatrix} 1 & 3 \\ 2 & 6 \end{bmatrix}$ . Then  $T(\vec{x}) = A\vec{x} = \begin{bmatrix} 1 & 3 \\ 2 & 6 \end{bmatrix} \vec{x}$ . Find  $\text{im}(T)$ .  
 $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$  ii  
 $\text{im}(A)$ .

$$\begin{aligned} T(\vec{x}) &= \begin{bmatrix} 1 & 3 \\ 2 & 6 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = x_1 \begin{bmatrix} 1 \\ 2 \end{bmatrix} + x_2 \begin{bmatrix} 3 \\ 6 \end{bmatrix} = x_1 \begin{bmatrix} 1 \\ 2 \end{bmatrix} + 3x_2 \begin{bmatrix} 1 \\ 2 \end{bmatrix} \\ &= (x_1 + 3x_2) \begin{bmatrix} 1 \\ 2 \end{bmatrix} \end{aligned}$$

Hence  $\text{im } T$  is all vectors parallel to  $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$ . Also

$$\text{im}(T) = \left\{ k \begin{bmatrix} 1 \\ 2 \end{bmatrix} : k \in \mathbb{R} \right\}$$

Def: Let  $v_1, \dots, v_m \in \mathbb{R}^n$ . Then  $\text{span}(\vec{v}_1, \dots, \vec{v}_m) =$

$\left\{ c_1 \vec{v}_1 + \dots + c_m \vec{v}_m : c_1, c_2, \dots, c_m \in \mathbb{R} \right\}$ . This set is the set of all linear combinations of  $\vec{v}_1, \dots, \vec{v}_m$ .

Ex: Let  $A = \begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{bmatrix}$ . Then  $\text{im } A = \left\{ x_1 \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} + x_2 \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} : x_1, x_2 \in \mathbb{R} \right\}$   
 $= \text{span} \left( \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \right)$

$$\text{span} \left( \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \right) = \mathbb{R}^3$$

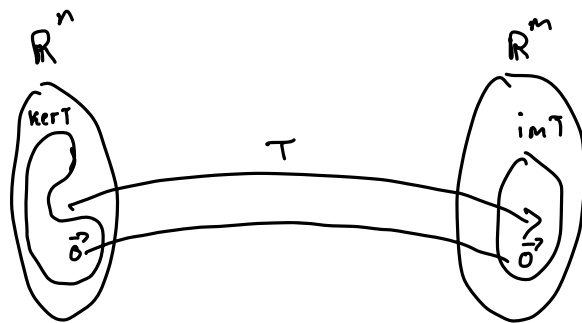
$$\begin{bmatrix} x_1 \\ x_2 \\ 0 \end{bmatrix} = x_1 \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$$

Let  $T(\vec{x}) = A\vec{x}$ .

Thm:  $\text{im}(T) = \text{the span of the columns of } A$   
 $= \text{im } A$

Ex: In a previous example

$$\text{im } T = \underline{\text{span}\left(\begin{bmatrix} 1 \\ 2 \end{bmatrix}\right)} = \text{span}\left(\begin{bmatrix} 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 3 \\ 6 \end{bmatrix}\right)$$



Def: The kernel of a LT  $T(\vec{x}) = A\vec{x}$  from  $\mathbb{R}^n$  to  $\mathbb{R}^m$ ,  
 $\text{ker}(T) = \text{ker}(A)$ , consists of all solutions to  $A\vec{x} = \vec{0}$ .

$$\text{ker}(T) = \{ \vec{x} : \vec{x} \in \mathbb{R}^n \text{ and } T(\vec{x}) = \vec{0} \}$$

Ex: Find  $\text{ker}(A)$  where  $A = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 2 & 3 \end{bmatrix}$ .

$$\left[ \begin{array}{ccc|c} 1 & 1 & 1 & 0 \\ 1 & 2 & 3 & 0 \end{array} \right] \rightarrow \left[ \begin{array}{ccc|c} 1 & 1 & 1 & 0 \\ 0 & 1 & 2 & 0 \end{array} \right]$$

$$\rightarrow \left[ \begin{array}{ccc|c} 1 & 0 & -1 & 0 \\ 0 & 1 & 2 & 0 \end{array} \right]$$

$$\left. \begin{array}{l} x_1 - x_3 = 0 \\ x_2 + 2x_3 = 0 \end{array} \right\} \begin{array}{l} x_1 = x_3 \\ x_2 = -2x_3 \end{array}$$

$$x_3 = x_3$$

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} x_3 \\ -2x_3 \\ x_3 \end{bmatrix} = x_3 \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix} \quad \therefore \ker A = \text{span} \left( \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix} \right)$$

$$\begin{bmatrix} 1 & 1 & 1 \\ 1 & 2 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad \text{checking:}$$